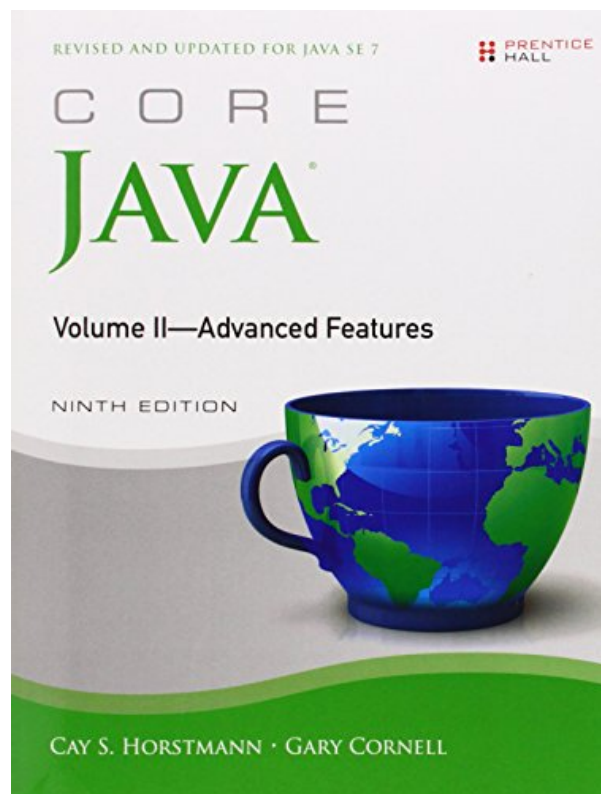
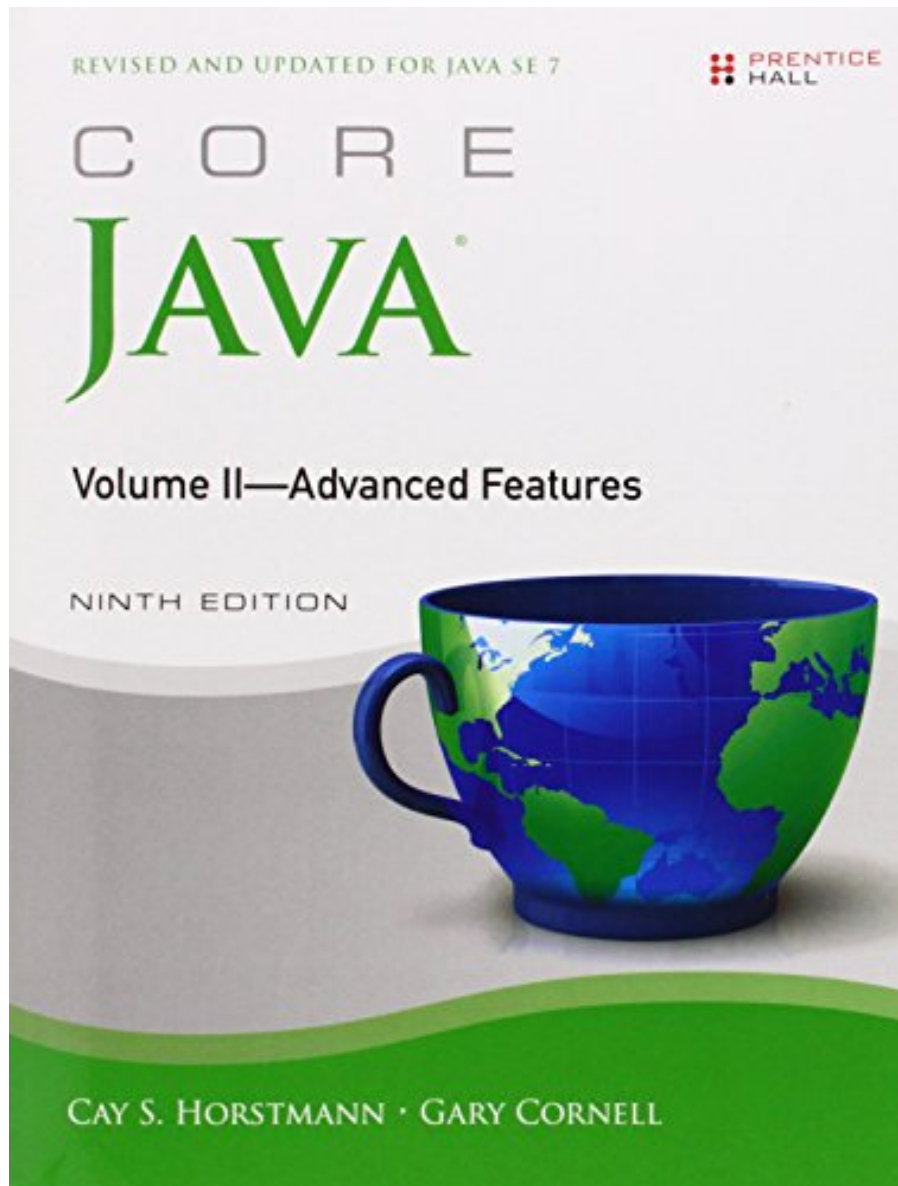


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Cay S. Horstmann is author of *Scala for the Impatient* (Addison-Wesley, 2012) and coauthor of *Core JavaServer™ Faces, Third Edition* (Prentice Hall, 2010). He is professor of computer science at San Jose State University and a Java Champion.

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Fully updated to reflect Java SE 7 language changes, Core Java®, Volume II—Advanced Features, Ninth Edition, is the definitive guide to Java’s most powerful features for enterprise and desktop application development.

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For detailed coverage of fundamental Java SE 7 features, including objects, classes, inheritance, interfaces, reflection, events, exceptions, graphics, Swing, generics, collections, concurrency, and debugging, look for Core Java™, Volume I—Fundamentals, Ninth Edition (ISBN-13: 978-0-13-708189-9).

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26 of 26 people found the following review helpful.

A total of 2092 pages of pure Java learning material

By T Anderson

This review covers both *Core Java Volume I--Fundamentals* (9th Edition) and *Core Java, Volume II--Advanced Features* (9th Edition). Both books are part of the Prentice Hall Core Series.

I actually got Volume II first and liked it so much I ordered Volume I. I felt like I was missing the first half of the story. Especially when I downloaded the code and both volumes were included.

These two books take you on quite a journey. The first volume starts off with a great overview and history of Java. It then goes into how to download, install, and configure both the JDK and Eclipse. The authors uses Eclipse throughout both volumes.

The rest of Volume I is dedicate to covering the fundamental concepts of the Java language and the basics of user-interface programming. I have listed the chapters in Volume I below.

Volume I

Chapter 1. An Introduction to Java

Chapter 2. The Java Programming Environment

Chapter 3. Fundamental Programming Structures in Java

Chapter 4. Objects and Classes

Chapter 5. Inheritance

Chapter 6. Interfaces and Inner Classes

Chapter 7. Graphics Programming

Chapter 8. Event Handling

Chapter 9. User Interface Components with Swing

Chapter 10. Deploying Applications and Applets

Chapter 11. Exceptions, Assertions, Logging, and Debugging

Chapter 12. Generic Programming

Chapter 13. Collections

Chapter 14. Multithreading

Appendix A. Java Keywords

As you can see the first volume covers a ton of topics. They are all covered in depth and without filler. It is amazing that in these two huge books the authors' no nonsense approach uses no blather to fill up pages with unneeded war stories and his personal views on how the language could be better. I mention that because I

recently tossed a book on the pile of books I regret buying that was all filler.

Volume II picks up where Volume I left off and continues into enterprise features and advanced user-interface programming. The topics are covered in great detail, but the authors' writing styles make the topics easy to understand, and a pleasure to read.

Volume II

Chapter 1. Streams and Files

Chapter 2. XML

Chapter 3. Networking

Chapter 4. Database Programming

Chapter 5. Internationalization

Chapter 6. Advanced Swing

Chapter 7. Advanced AWT

Chapter 8. JavaBeans Components

Chapter 9. Security

Chapter 10. Scripting, Compiling, and Annotation Processing

Chapter 11. Distributed Objects

Chapter 12. Native Methods

The authors also have a support site that has a List of Frequently Asked Questions, a bug list (Errata), and the downloadable code.

The downloadable code is organized by volume and chapter. Each chapter has its own folder and each example in the chapter also has its own folder. The best part about it is it just runs. Lately that hasn't been the case with a few book I have purchased.

The code along with the in-depth and clear explanations of the topics at hand provide the ultimate Java learning tools.

There are a total of 2092 pages of pure Java learning material. The authors' writing styles make these a good cover to cover read for the beginner that needs to cover everything, but they very well organized and make great references.

I highly recommend these books to beginners as well as advanced developers. When I am coding Java, these two books will definitely be by my side.

12 of 13 people found the following review helpful.

A cohesive reference in an era of scattered online tutorials

By esebesta

Java is a huge language these days. Check that, the language is actually very straightforward - and covered well in the first volume (Core Java Volume I--Fundamentals (9th Edition) (Core Series)) of this series. But the Java PLATFORM is huge. The second volume brings the updated Core Java series to almost 2,000 pages. But in these days of exhaustive online references, what purpose does a printed (and therefore "instantly obsolete") text like this serve?

Well, while online documentation can list classes and members all day long, these texts actually go to the effort to give context to the classes, how they interact with each other, and how to use this huge Java platform successfully. Also, compared to reading stackoverflow all day long and trying to piece together an

understanding of a topic, these books actually give a clear 10,000 foot view and then discuss enough details to provide a good starting point for actually USING the technology. This volume takes on the difficult task of not only explaining an enormous set of these "supporting" Java technologies, but also discussing the technologies that they are wrapping/enabling (i.e. what a memory-mapped file IS, while explaining how to use the related classes).

I gave this text a 4-star rating because despite the best efforts of the editors, I would quibble a bit with the choices of what "made the cut" into volume 1, and what was relegated to this second volume. A good 200 pages is dedicated to graphics programming in Volume 1. While I know that the average college student might use this info in a CS 101 class, I feel like some more important topics here in Volume 2 could have been "swapped in" to the first volume in place of these, such as XML and/or database programming.

Overall I think these texts provide an important resource in that they are a well-organized, thoughtful and complete introduction to (and solid reference for) the complete Java platform. New students to Java would do well to grab the first volume of this set, and advanced users will certainly learn a lot from this second volume.

8 of 8 people found the following review helpful.

Deep, broad and easy to read, easy to use

By Dave the Rave

This is a good book on Java programming and a good followup and companion to Volume 1. Very readable and very useful.

In the month since I got this 1,100 page tome, I found three things, pretty buried in the Java language, that I put to use on the job (String collation for case-free sorting, XML encoding as a replacement for third-party tools, and using clone() for a quick, deep and easy copy of an object). The writing is clear and simple. It's easy to browse and learn while keeping an eye on a mediocre movie on TV.

Code samples are reasonably sized -- long enough to illustrate what they're talking about, not endless, like some programming books do to fill pages. Most of those thousand pages are text, not code.

I own Volume 1 as well and got this one to mine the depths of the language. I wasn't disappointed. The two books are a great pair to have available. If you program Java for a living, you'll want these on your shelf.

I took away one star because I'm a hard-ass with reviews and don't give five-stars to anything that doesn't fix me breakfast, and a book can't cook. That, and the binding cracked before the book was more than a week old, and now it always opens to Readers and Writers for Image files, which is another cool tidbit of Java but not something I want to see every time I plunk down the book.

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